**Game Performance Assessment Instrument – Pickleball**

**Data Collection Sheet**

**Observer \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Team Observed \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Dates Observed 1. \_\_\_\_\_\_\_\_\_\_ 2. \_\_\_\_\_\_\_\_\_\_**

**Focus of Observation:**

Instructions: Place a tally mark (/) in the appropriate column for every attempt

**Decision** – player **selects and/or attempts appropriate** skill for situation (i.e., forehand, backhand – approach shot, smash, drop shot – win the point)

**Skill Execution** – player performs skill resulting in an **appropriate outcome** (i.e., serve, ground strokes, attack the net, smash, drop shot, volley, etc.)

**Support** – player demonstrates appropriate help during doubles play.

|  |  |  |  |
| --- | --- | --- | --- |
|  | ***DECISION*** On the Court | ***SKILL*** On the Ball | ***SUPPORT*** for Teammate |
|  | **Forehand, backhand, smash, drop, approach shot, etc.** | **Serve, forehand, backhand, smash, drop, volley, attacking the net** | **Appropriate formation, communication, positioning based on return** |
| Name | Appropriate  | Inappropriate | Appropriate | Inappropriate | Appropriate | Inappropriate |
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**Game Performance Assessment Instrument – Basketball**

**Statistics Sheet**

**Observer \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Team Observed \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Dates Observed 1. \_\_\_\_\_\_\_\_\_\_ 2. \_\_\_\_\_\_\_\_\_\_**

Performance Scores:

Decision Making Index (DMI%) = # Appropriate Decisions/Total # of Decisions

Skill Execution Index (SEI%) = # Appropriate Skill Executions/Total # of Skill Executions

Support Index (SuI%) = # Appropriate Supports/Total # of Supports

Game Involvement (GI) = Sum all Appropriate and Inappropriate scores **except** for Inappropriate Support

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | DMI | SEI | SuI | Game Involvement |
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